Quotients of Space-Time Codes

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Division Algebras



# Introduction to Space-Time Coding

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# Last Time

- 1. A fully diverse space-time code is a family C of (square) complex matrices such that  $det(\mathbf{X} \mathbf{X}') \neq 0$  when  $\mathbf{X} \neq \mathbf{X}'$ .
- 2. Division algebras whose elements can be represented as matrices satisfy full diversity by definition.
- 3. Hamilton's quaternions provide such a family of fully diverse space-time codes.

Division Algebras

Quotients of Space-Time Codes

# Outline

#### **Division Algebras**

Cyclic Algebras Crossed Product Algebras Quotients of Space-Time Codes  $2 \times 2$  Space-Time Coded Modulation



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# Cyclic Algebras: Definition

 Consider the quadratic extension Q(i) = {a + ib, a, b ∈ Q} (or more generally K a number field).

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- A cyclic algebra  $\mathcal{A}$  is defined by

$$\mathcal{A} = \{(x_0, x_1, \ldots, x_{n-1}) \mid x_i \in L\}$$

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 Multiplication rule: λe = eσ(λ), σ : L → L, the generator of the Galois group of L/Q(i).

# Cyclic Algebras: Coding (n = 2)

1. For n = 2, compute the *multiplication* by x of  $y \in A$ :

$$\begin{aligned} xy &= (x_0 + ex_1)(y_0 + ey_1) \\ &= x_0y_0 + e\sigma(x_0)y_1 + ex_1y_0 + \gamma\sigma(x_1)y_1 \qquad \lambda e = e\sigma(\lambda) \\ &= [x_0y_0 + \gamma\sigma(x_1)y_1] + e[\sigma(x_0)y_1 + x_1y_0] \qquad e^2 = \gamma \end{aligned}$$

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2. In the basis  $\{1, e\}$ , we have

$$xy = \left( egin{array}{cc} x_0 & \gamma\sigma(x_1) \ x_1 & \sigma(x_0) \end{array} 
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3. Correspondence between x and its *multiplication matrix*.

$$x = x_0 + ex_1 \in \mathcal{A} \leftrightarrow \begin{pmatrix} x_0 & \gamma \sigma(x_1) \\ x_1 & \sigma(x_0) \end{pmatrix}$$

Quotients of Space-Time Codes

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# Cyclic Algebras: Encoding

• In general:

$$x \leftrightarrow \begin{pmatrix} x_{0} & \gamma \sigma(x_{n-1}) & \gamma \sigma^{2}(x_{n-2}) & \dots & \gamma \sigma^{n-1}(x_{1}) \\ x_{1} & \sigma(x_{0}) & \gamma \sigma^{2}(x_{n-1}) & \dots & \gamma \sigma^{n-1}(x_{2}) \\ \vdots & \vdots & & \vdots \\ x_{n-2} & \sigma(x_{n-3}) & \sigma^{2}(x_{n-4}) & \dots & \gamma \sigma^{n-1}(x_{n-1}) \\ x_{n-1} & \sigma(x_{n-2}) & \sigma^{2}(x_{n-3}) & \dots & \sigma^{n-1}(x_{0}) \end{pmatrix}$$

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• Every  $x_i \in L$  encodes *n* information symbols.

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### Cyclic Division Algebras

• *Remember*: Given  $L/\mathbb{Q}(i)$ , a cyclic algebra  $\mathcal{A}$  is defined by

$$\mathcal{A} = \{(x_0, x_1, \ldots, x_{n-1}) \mid x_i \in L\}$$

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Proposition. If γ and its powers γ<sup>2</sup>,..., γ<sup>n-1</sup> are not algebraic norms (there is no x ∈ L with N<sub>L/Q(i)</sub>(x) = γ<sup>j</sup>, j = 1,...n-1), then the cyclic algebra A is a division algebra.

Division Algebras

Quotients of Space-Time Codes

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### A Recipe

To obtain *space-time codes*:

1. Take a cyclic extension  $L/\mathbb{Q}(i)$  of degree n (# antennas).

Quotients of Space-Time Codes

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# A Recipe

To obtain *space-time codes*:

- 1. Take a *cyclic extension*  $L/\mathbb{Q}(i)$  of degree n (# antennas).
- 2. Build a cyclic division algebra.
- 3. This gives *fully diverse* codes and a practical encoding for *every n*.

[ F. Oggier, G. Rekaya, J.-C. Belfiore, E. Viterbo, "Perfect Space-Time Block Codes." ]

#### An Example: the Golden Code

• The Golden number is  $\theta = \frac{1+\sqrt{5}}{2}$ , a root of  $x^2 - x - 1 = 0$  $(\sigma(\theta) = \frac{1-\sqrt{5}}{2}$  is the other root).

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- Take L = Q(i, θ), the cyclic extension L/Q(i) and the cyclic algebra which is division

$$\mathcal{A} = \{ y = (u + v\theta) + e(w + z\theta) \mid e^2 = i, \ u, v, w, z \in \mathbb{Q}(i) \}$$

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$$\mathcal{A} = \{y = (u + v\theta) + e(w + z\theta) \mid e^2 = i, u, v, w, z \in \mathbb{Q}(i)\}$$

We define the code C by

$$\left\{ \begin{pmatrix} x_{11} & x_{12} \\ x_{21} & x_{22} \end{pmatrix} = \begin{pmatrix} a+b\theta & c+d\theta \\ i(c+d\sigma(\theta)) & a+b\sigma(\theta) \end{pmatrix} : a,b,c,d \in \mathbb{Z}[i] \right\}$$

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### The Golden code: $\gamma = i$ not a norm (I)

• The determinant of  $\textbf{X} \in \mathcal{C}$  is

$$det(\mathbf{X}) = det \begin{pmatrix} a + b\theta & c + d\theta \\ i(c + d\sigma(\theta)) & a + b\sigma(\theta) \end{pmatrix}$$
$$= (a + b\theta)(a + b\sigma(\theta)) - i(c + d\theta)(c + d\sigma(\theta)).$$

Thus

$$0 = \det(\mathbf{X}) \iff i = \frac{(a+b\theta)(a+b\sigma(\theta))}{(c+d\theta)(c+d\sigma(\theta))}$$

• Make sure  $\gamma = i$  is *not a norm*.

Quotients of Space-Time Codes

#### The Golden code: $\gamma = i$ not a norm (II)

• To see:  $N_{L/\mathbb{Q}(i)}(x) \neq i, \forall x \in L.$ 



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- To see:  $N_{L/\mathbb{Q}(i)}(x) \neq i, \ \forall x \in L.$
- Consider

$$\mathbb{Q}_5 = \{a_{-m}\frac{1}{5^m} + a_{-m+1}\frac{1}{5^{m-1}} + \ldots + a_{-1}\frac{1}{5} + a_0 + a_15 + \ldots\}$$
the field of 5-adic numbers, and  
$$\mathbb{Z}_5 = \{a_0 + a_15 + a_25^2 + \ldots\} = \{x \in \mathbb{Q}_5 | \nu_5(x) \ge 0\}$$
its valuation ring.

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• Then  $\mathbb{Q}(i)$  can be embedded into  $\mathbb{Q}_5$  by

$$i \mapsto 2 + 5\mathbb{Z}_5$$

(the polynomial  $X^2 + 1$  has roots in  $\mathbb{Z}_5$ , because it has roots in  $\mathbb{F}_5$ , then use Hensel's Lemma).

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• Let  $x = a + b\sqrt{5} \in K$  with  $a, b \in \mathbb{Q}(i)$  then we must show that

$$N_{L/\mathbb{Q}(i)}(x) = a^2 - 5b^2 = i$$

has no solution for  $a, b \in \mathbb{Q}(i)$ .

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## The Golden code: $\gamma = i$ not a norm (III)

• We can lift the norm equation in the 5-adic field  $\mathbb{Q}_5$ 

$$a^2 - 5b^2 = 2 + 5x$$
  $a, b \in \mathbb{Q}(i), x \in \mathbb{Z}_5$ 

and show that it has no solution there.

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• We take the valuations of both sides:

$$\nu_5(a^2 - 5b^2) = \nu_5(2 + 5x)$$

to show that a and b must be in  $\mathbb{Z}_5$ .

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• Since  $x \in \mathbb{Z}_5$ ,  $\nu_5(2+5x) = inf\{\nu_5(2), \nu_5(x)+1\} = 0$ . Now,  $\nu_5(a^2-5b^2) = inf\{2\nu_5(a), b\nu_5(b)+1\}$  must be 0, hence  $\nu_5(a) = 0$  which implies  $a \in \mathbb{Z}_5$  and consequently  $b \in \mathbb{Z}_5$ .

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- We conclude by showing that

$$a^2 - 5b^2 = 2 + 5x$$
  $a, b, x \in \mathbb{Z}_5$ 

has no solution. Reducing modulo  $5\mathbb{Z}_5$  we find that 2 should be a square in  $\mathbb{F}_5$ , which is a contradiction.

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### The Golden Code: Minimum Determinant

• Let  $\textbf{X} \in \mathcal{C}$  be a codeword from the Golden code.

$$det(\mathbf{X}) = det \begin{pmatrix} a + b\theta & c + d\theta \\ i(c + d\sigma(\theta)) & a + b\sigma(\theta) \end{pmatrix}$$
  
=  $(a + b\theta)(a + b\sigma(\theta)) - i(c + d\theta)(c + d\sigma(\theta))$   
=  $a^2 + ab(\sigma(\theta) + \theta) - b^2 - i[c^2 + cd(\theta + \sigma(\theta)) - d^2]$   
=  $a^2 + ab - b^2 + i(c^2 + cd - d^2),$ 

 $a, b, c, d \in \mathbb{Z}[i].$ 

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 $a, b, c, d \in \mathbb{Z}[i].$ 

Thus

$$\det(\mathbf{X}) \in \mathbb{Z}[i] \Rightarrow \delta_{min}(\mathcal{C}) = |\det(\mathbf{X})|^2 \geq 1.$$

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Thus

$$\det(\mathbf{X}) \in \mathbb{Z}[i] \Rightarrow \delta_{\textit{min}}(\mathcal{C}) = |\det(\mathbf{X})|^2 \geq 1.$$

• Is a property of *rings of integers*, can be generalized in dimension *n*.

# The Golden code: a Space-Time lattice code (I)

• A complex lattice  $\Lambda$  is given by its *generator matrix*:

$$\Lambda = \{ M \mathbf{v} \mid \mathbf{v} \in \mathbb{Z}[i]^n \}$$

• Note that  $\mathbf{X} \in \mathcal{C}$  can be written

$$\mathbf{X} = \operatorname{diag}\left(M\begin{bmatrix}a\\b\end{bmatrix}\right) + \operatorname{diag}\left(M\begin{bmatrix}c\\d\end{bmatrix}\right) \cdot \begin{bmatrix}0&1\\\gamma&0\end{bmatrix}$$
$$= \begin{bmatrix}a+b\theta & c+d\theta\\\gamma(c+d\sigma(\theta)) & a+b\sigma(\theta)\end{bmatrix},$$

where

$$M = \left[ \begin{array}{cc} 1 & \theta \\ 1 & \sigma(\theta) \end{array} \right].$$

 We add a structure of Z[i]<sup>2</sup> lattice on each layer to guarantee no shaping loss.

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# The Golden code: a Space-Time lattice code (II)

We recognize that

$$M=\left[egin{array}{cc} 1 & heta\ 1 & ar{ heta}\end{array}
ight]$$

is the generator matrix of a lattice obtained from a quadratic number field.

• We add a structure of  $\mathbb{Z}[i]^2$  lattice on each layer by defining  $\mathcal{C}_{\mathcal{I}} \subset \mathcal{C}$  as

$$x_1, x_2, x_3, x_4 \in \mathcal{I} = (\alpha)\mathbb{Z}[i][\frac{1+\sqrt{5}}{2}], \ \alpha = 1+i-i\theta,$$
  
where  $\mathbb{Z}[i][\frac{1+\sqrt{5}}{2}] = \{a+b\sqrt{5} \mid a, b \in \mathbb{Z}[i]\}.$ 

#### Crossed product algebras

• Codes for 4 antennas: take L/K, with

 $L = K(\sqrt{d}, \sqrt{d'}), \ \operatorname{Gal}(L/K) = \{1, \sigma, \tau, \sigma\tau\}.$ 

## Crossed product algebras

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$$L = K(\sqrt{d}, \sqrt{d'}), \ \operatorname{Gal}(L/K) = \{1, \sigma, \tau, \sigma\tau\}.$$

• A crossed product algebra  $\mathcal{A} = (a, b, u, L/K)$  over L/K:

$$\mathcal{A} = \mathcal{L} \oplus \mathcal{eL} \oplus \mathcal{fL} \oplus \mathcal{efL}$$

with

$$e^2 = a, f^2 = b, fe = efu, \lambda e = e\sigma(\lambda),$$
  
 $\lambda f = f\tau(\lambda) \text{ for all } \lambda \in L,$ 

for some elements  $a, b, u \in L^{\times}$  satisfying

$$\sigma(a) = a, \tau(b) = b, u\sigma(u) = \frac{a}{\tau(a)}, u\tau(u) = \frac{\sigma(b)}{b}.$$

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## Codewords from crossed product algebras

 Let x = x<sub>1</sub> + ex<sub>σ</sub> + fx<sub>τ</sub> + efx<sub>στ</sub> ∈ A. Its left multiplication matrix X is given by

$$\begin{pmatrix} x_1 & a\sigma(x_{\sigma}) & b\tau(x_{\tau}) & ab\tau(u)\sigma\tau(x_{\sigma\tau}) \\ x_{\sigma} & \sigma(x_1) & b\tau(x_{\sigma\tau}) & b\tau(u)\sigma\tau(x_{\tau}) \\ x_{\tau} & \tau(a)u\sigma(x_{\sigma\tau}) & \tau(x_1) & \tau(a)\sigma\tau(x_{\sigma}) \\ x_{\sigma\tau} & u\sigma(x_{\tau}) & \tau(x_{\sigma}) & \sigma\tau(x_1) \end{pmatrix}$$

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• Such codewords are *fully-diverse* if A is a division algebras.

# A criterion for full-diversity

**Theorem.** Let K be a number field, and let  $\mathcal{A} = (a, b, u, L/K)$ . Then the following conditions are equivalent:

- 1.  $\mathcal{A}$  is a division algebra,
- 2. the quaternion algebra  $(d, N_{K(\sqrt{d'})/K}(b))$  is not split,
- 3. the quaternion algebra  $(d', N_{K(\sqrt{d})/K}(a))$  is not split.

# Encoding

Let {ω<sub>1</sub>, ω<sub>2</sub>, ω<sub>3</sub>, ω<sub>4</sub>} be a Q(*i*)-basis of *L*, *G* be the matrix of the embeddings of the basis, **x** = (x<sub>1</sub>, x<sub>2</sub>, x<sub>3</sub>, x<sub>4</sub>) be 4 information symbols, x = x<sub>1</sub>ω<sub>1</sub> + x<sub>2</sub>ω<sub>2</sub> + x<sub>3</sub>ω<sub>3</sub> + x<sub>4</sub>ω<sub>4</sub> ∈ *L*.

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# Encoding

- Let {ω<sub>1</sub>, ω<sub>2</sub>, ω<sub>3</sub>, ω<sub>4</sub>} be a Q(i)-basis of L, G be the matrix of the embeddings of the basis, x = (x<sub>1</sub>, x<sub>2</sub>, x<sub>3</sub>, x<sub>4</sub>) be 4 information symbols, x = x<sub>1</sub>ω<sub>1</sub> + x<sub>2</sub>ω<sub>2</sub> + x<sub>3</sub>ω<sub>3</sub> + x<sub>4</sub>ω<sub>4</sub> ∈ L.
- We encode 16 information symbols  $Gx_1$ ,  $Gx_{\sigma}$ ,  $Gx_{\tau}$ ,  $Gx_{\sigma\tau}$  with

$$G\mathbf{x} = (x, \sigma(x), \tau(x), \sigma\tau(x))^T.$$

# Encoding

- Let {ω<sub>1</sub>, ω<sub>2</sub>, ω<sub>3</sub>, ω<sub>4</sub>} be a Q(i)-basis of L, G be the matrix of the embeddings of the basis, x = (x<sub>1</sub>, x<sub>2</sub>, x<sub>3</sub>, x<sub>4</sub>) be 4 information symbols, x = x<sub>1</sub>ω<sub>1</sub> + x<sub>2</sub>ω<sub>2</sub> + x<sub>3</sub>ω<sub>3</sub> + x<sub>4</sub>ω<sub>4</sub> ∈ L.
- We encode 16 information symbols  $Gx_1$ ,  $Gx_{\sigma}$ ,  $Gx_{\tau}$ ,  $Gx_{\sigma\tau}$ with

$$G\mathbf{x} = (x, \sigma(x), \tau(x), \sigma \tau(x))^T.$$

• Define  $\Gamma_1 = I_4$ , and  $\Gamma_j$ , j = 2, 3, 4 resp. as

1	0	а	0	0 \	`	( 0	0	b	0	\	( 0	0	0	$ab\sigma(u)$
1	1	0	0	0		0	0	0	$b\sigma(u)$		0	0	Ь	0
	0	0	0	au(a)	,	1	0	0	0	,	0	au(a) au(u)	0	0
1	0	0	1	0 /		0 /	$\sigma \tau(u)$	0	0	)	$\left( 1 \right)$	0	0	$egin{array}{c} ab\sigma(u) \\ 0 \\ 0 \\ 0 \end{array}  ight).$

The codeword X is encoded as follows:

$$X = \Gamma_1 diag(G\mathbf{x}_1) + \Gamma_2 diag(G\mathbf{x}_{\sigma}) + \Gamma_3 diag(G\mathbf{x}_{\tau}) + \Gamma_4 diag(G\mathbf{x}_{\sigma\tau}).$$

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# Example of code

- Consider the algebra on  $\mathbb{Q}(i)(\sqrt{2},\sqrt{5})/\mathbb{Q}(i)$ .
- We take

$$a = \zeta_8, \ b = \sqrt{\frac{1+2i}{1-2i}}, \ u = i.$$

Thus the encoding matrices  $\Gamma_i$ , i = 2, 3, 4 are *unitary*.

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# Example of code

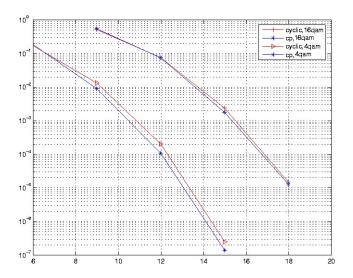
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Thus the encoding matrices  $\Gamma_i$ , i = 2, 3, 4 are *unitary*.

- We obtain a matrix G unitary by restricting to an ideal of L.
- This is a division algebra.

## Comparison with previous codes



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## An Order View Point

• Replace copies of  $\mathcal{O}_{\mathcal{K}}$  by a maximal order with minimized discriminant.

[R. Vehkalahti, C. Hollanti, J. Lahtonen, K. Ranto, *On the densest MIMO lattices from cyclic division algebras.*]

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# Summary

To obtain fully diverse space-time codes from division algebras:

- For n antennas, consider a cyclic extension of Q(i), or for n = 4, a biquadratic extension of Q(i). Construct a cyclic/crossed product division algebra.
- 2. Restrict coefficients to the ring of integers (minimum determinant).
- 3. Add lattices on each "layer".

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#### **Division Algebras**

Cyclic Algebras Crossed Product Algebras

# Quotients of Space-Time Codes $2 \times 2$ Space-Time Coded Modulation

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# $2 \times 2$ MIMO Slow Fading Channel

$$\underbrace{\mathbf{Y}}_{2\times 2L} = \underbrace{\mathbf{H}}_{2\times 2} \mathbf{X} + \underbrace{\mathbf{Z}}_{2\times 2L}$$

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## $2 \times 2$ MIMO Slow Fading Channel

$$\underbrace{\mathbf{Y}}_{2\times 2L} = \underbrace{\mathbf{H}}_{2\times 2} \mathbf{X} + \underbrace{\mathbf{Z}}_{2\times 2L}$$

- 2L =frame length.
- $\mathbf{X} = [X_1, \ldots, X_L] \in \mathbb{C}^{2 \times 2L}$ .

## Code Design Criteria

Design

$$\mathbf{X} = [X_1, \ldots, X_L] \in \mathbb{C}^{2 \times 2L}$$

such that

- 1.  $X_i$  are fully diverse,  $i = 1, \ldots, L$ .
- 2. the minimum determinant

$$\begin{aligned} \Delta_{\min} &= \min_{\mathbf{0} \neq \mathbf{X}} \det(\mathbf{X}\mathbf{X}^*) \\ &= \min_{\mathbf{0} \neq \mathbf{X}} \det(\sum_{i=1}^{L} X_i X_i^*) \\ &\geq \min_{\mathbf{0} \neq \mathbf{X}} (\sum_{i=1}^{L} |\det(X_i)|)^2 \end{aligned}$$

is maximized.

Quotients of Space-Time Codes

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## Concatenated codes

1. Choose  $X_i$ ,  $i = 1, \ldots, L$  independently.

Quotients of Space-Time Codes

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## Concatenated codes

- 1. Choose  $X_i$ ,  $i = 1, \ldots, L$  independently.
- 2. Use a *concatenated code*:
  - *inner code* for diversity
  - outer code for coding gain

[L. Luzzi et al., Golden Space-Time Block Coded Modulation]

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## One example: the Golden Code ${\mathcal G}$

• The *inner code*:

$$X = \frac{1}{\sqrt{5}} \begin{pmatrix} \alpha(a+b\theta) & \alpha(c+d\theta) \\ i\sigma(\alpha)(c+d\sigma(\theta)) & \sigma(\alpha)(a+b\sigma(\theta)) \end{pmatrix} \in \mathcal{G}$$

$$\sigma(\alpha) = 1 + i - i\sigma(\theta).$$

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#### Coset codes

• We have 
$$\mathcal{G} = \alpha(\mathbb{Z}[i, \theta] \oplus e\mathbb{Z}[i, \theta])$$
,  $e^2 = i$  and (more later)

 $\mathcal{G}/(1+i)\mathcal{G}\simeq \mathcal{M}_2(\mathbb{F}_2).$ 

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• Construct a code on  $\mathcal{M}_2(\mathbb{F}_2)$  and lift it (*outer code*).

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- Construct a code on  $\mathcal{M}_2(\mathbb{F}_2)$  and lift it (*outer code*).
- For a coset code (Luzzi et al.)

$$\Delta_{\min} \geq \min_{\mathbf{0}\neq\mathbf{X}} (\sum_{i=1}^{L} |\det(X_i)|)^2 \geq \min\left(|1+i|^4\delta, d_{\min}^2\delta\right),$$

 $\delta$  = minimum determinant of G,  $d_{min}$  = minimum distance.

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# Linking $\mathcal{M}_2(\mathbb{F}_2)$ and $\mathbb{F}_4$

• 
$$\mathbb{F}_4 = \mathbb{F}_2(\omega)$$
, where  $\omega^2 + \omega + 1 = 0$ .

Quotients of Space-Time Codes

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$$\mathcal{M}_2(\mathbb{F}_2) \simeq \mathbb{F}_2(\omega) + \mathbb{F}_2(\omega)j \simeq \mathbb{F}_4 imes \mathbb{F}_4$$
  
where  $j^2 = 1$  and  $j\omega = \omega^2 j$ , given by  
 $egin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \mapsto j, \ egin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix} \mapsto w.$ 

Quotients of Space-Time Codes

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• This means:

$$\phi: (a, b) \in \mathbb{F}_4 \times \mathbb{F}_4 \mapsto M_{a,b} \in \mathcal{M}_2(\mathbb{F}_2).$$

## An isometry between $\mathcal{M}_2(\mathbb{F}_2)$ and $\mathbb{F}_4$

### • $\phi: (a,b) \in \mathbb{F}_4 imes \mathbb{F}_4 \mapsto M_{a,b} \in \mathcal{M}_2(\mathbb{F}_2)$ maps

Hamming weight  $1 \mapsto$  invertible.

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Hamming weight  $1 \mapsto$  invertible.

• Define a weight on the matrices

$$w(M_{a,b}) = \left\{egin{array}{cc} 0 & M_{a,b} = 0 \ 1 & M_{a,b} ext{invertible} \ 2 & 0 
eq M_{a,b} ext{non-invertible} \end{array}
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•  $\phi$  is an isometry:

$$w(M_{a,b}) = w(\phi((a,b))) = w_H((a,b))$$

where  $w_H$ =Hamming weight.

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## Back to the outer code design

For a coset code

$$\Delta_{min} \geq \min\left(4\delta, \frac{w_{min}^2}{2}\delta\right),$$

 $\delta =$  minimum determinant of  $\mathcal{G}$ ,  $w_{min} =$  minimum weight on code over  $\mathbb{F}_4$ .

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## Example

• Take the [6,3,4] hexacode over  $\mathbb{F}_4$ , with

$$y = (y_1, y_2, y_3, y_1 + \omega(y_2 + y_3), y_2 + \omega(y_1 + y_3), y_3 + \omega(y_1 + y_2)).$$

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## Example

• Take the [6,3,4] hexacode over  $\mathbb{F}_4,$  with

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Compute φ((y<sub>1</sub>, y<sub>2</sub>)).

$$\begin{array}{rccc} (y_1, y_2) & \mapsto & y_1 + y_2 j = (y_{11} + y_{12}\omega) + (y_{21} + y_{22}\omega)j \\ & \mapsto & \left(\begin{array}{ccc} y_{11} & y_{12} \\ y_{12} & y_{11} + y_{12} \end{array}\right) + \left(\begin{array}{ccc} y_{21} & y_{22} \\ y_{22} & y_{21} + y_{22} \end{array}\right) \left(\begin{array}{ccc} 0 & 1 \\ 1 & 0 \end{array}\right) \\ & = & Y_1 \end{array}$$

$$\phi(\mathbf{y})=(Y_1,Y_2,Y_3),$$

with minimum weight  $w_{min} = 4$ .

Quotients of Space-Time Codes

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# Summary

• For coding for *MIMO slow fading channels*, joint design of an *inner and outer* code.

Quotients of Space-Time Codes

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# Summary

- For coding for *MIMO slow fading channels*, joint design of an *inner and outer* code.
- The outer code is a *coset code*, which addresses the problem of *codes over matrices*.

Quotients of Space-Time Codes

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# Summary

- For coding for *MIMO slow fading channels*, joint design of an *inner and outer* code.
- The outer code is a *coset code*, which addresses the problem of *codes over matrices*.
- Connection between *codes over matrices* and *codes over finite fields*.

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#### Thank you for your attention!